



## GOING DIGITAL

Milka Cerović, elementary school "Jovan Draganić" - Nikšić Milena Danilović, elementary school "Radoje Čizmović" - Nikšić Access Program Montenegro





- > To identify the reasons for using digital stories in language teaching
- To recognize the main elements of the digital stories project

Milena Danilovic + 3 + 8h

# What is PBL (Project Based Learning)?

SIGN UP LOG IN A SHARE (2) ...

Please share ideas using padlet link: <a href="https://padlet.com/danilovicmilena4/uc68vu3mxjb54xxk">https://padlet.com/danilovicmilena4/uc68vu3mxjb54xxk</a>





PBL is "an instructional approach that contextualizes learning by presenting learners with problems to solve or products to develop"

"Project Based Learning (PBL) is a teaching method in which students learn by actively engaging in real-world and personally meaningful projects."

#### 5 main ingredients to PBL

- 1. Problems or questions of personal importance
- 2. Authentic investigation finds answers to real questions
- 3. Multidimensional (language skills + content knowledge + social skills)
- 4. Collaboration (with classmates + with outside sources)
- 5. Real-world product



#### **Featured Digital Stories**







The Path of Exile



Following in the Footsteps of My Ancestors



Faeries of Serbia



How Did I Become Asian American

https://digitalstorytelling.coe.uh.edu/



What are the main steps when creating a digital story?

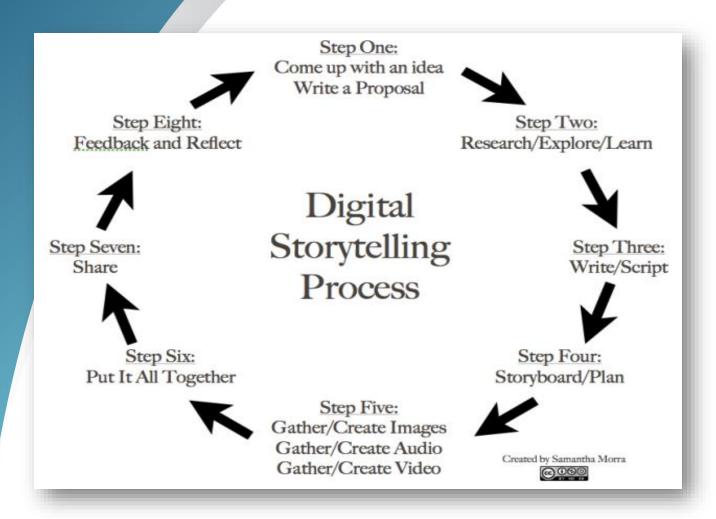
## What do you think are the main steps when creating a digital story?



Please share your ideas in the chatbox ©



#### **Steps & process**



#### The 8 steps Morra describes:

- 1. Start with an Idea
- 2. Research/Explore/Learn
- 3. Write/Script (story circle!)
- 4. Storyboard/Plan (budget!)
- 5. Gather and Create Images, Audio, and Video
- 6. Put It All Together
- 7. Share (as a class & camp)
- 8. Reflection and Feedback

Each of the steps is described in more detail in the article. <a href="https://samanthamorra.com/2013/06/05/edu">https://samanthamorra.com/2013/06/05/edu</a> demic-article-on-digital-storytelling/

### **ACCESS NIKSIC PBL PROCEDURE**



- Introducing the Digital Storytelling project (brainstorming ideas and topics, watching the example videos, using background music)
- ➤ Evaluation rubrics (Students got copies of the evaluation rubric to identify the criteria for the evaluation of their project.)

### **MY DIGITAL STORY**

- ➤ one interesting object from their homes they really like and which is very important for them
- > a photo with a beautiful memory
- > their favorite, crazy piece of clothes that they have
- > something old, that belongs to their family
- physical Access reminder
- ➤ 3 top fascinations/passions from Art (topics that they are into, plays, albums, things they do, objects, poetry, literature, comics, movies, music, etc.)

#### Digital stories procedure

- Writing scripts (checking spelling mistakes, giving feedback)
- Recording audio (checking pronunciation mistakes)
- Gathering images
- ➤ Putting all together (images and audio) using video editors (YouCut, Film Maker, Video editor...)
- > Sharing stories via Zoom classes
- Assessment using rubrics established at the beginning of the project
- ➤ Peer reflection and feedback (via Google form video content and organization, grammar and spelling mistakes, production)

#### **Evaluation Rubric for Video Project**

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Student's name:				
Performance Level	Needs Improvement	Satisfactory	Excellent	Number of points
Storyboard	Student did not complete a	Student completed the storyboard on	Student completed storyboard	
	storyboard or storyboard did	time, but some items are not	on time. Storyboard is	
	not match the video.	thoroughly described. Storyboard	thorough and matches the	
	0-2 points	matches the video.	video.	
		3-5 points	6-10 points	
Video content and	The video lacks logical	Information is connected to a theme.	Video includes a clear	
organization	sequence of information.	Details are logical and information is	statement of purpose. Events	
	Much of the information is	relevant throughout most of the	and messages are presented in	
	irrelevant to the overall	video.	a logical order, with relevant	
	message.	3-5 points	information that supports the	
	0-2 points		video's main ideas.	
			6-10 points	
Mechanics	The text and audio have 4 or	The text and audio have 1-2 grammar	The text and audio have no	
	more grammar or spelling	or spelling errors.	grammar or spelling errors.	
	errors.	3-5	6-10 points	
	0-2			
Production	Video is of poor quality. The	Video is of average quality. Most of	Video is of good quality. Shots	
	pace of speech does not match	the video has good pacing and timing.	and scenes work well	
	the transition of slides.	3-5 points	together.	
	0-2		6-10 points	
Total				
Project Grade				





## DIGITAL ST

by: Boris Golubović

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#### **Feedback**

PLEASE SHARE YOUR THOUGHTS
REGARDING THE STORIES AND THIS
WORKSHOP ©

YOU CAN RAISE YOUR HANDS OR WRITE IN THE CHAT BOX.



# EMPOWERED LEARNERS ARE ENGAGED LEARNERS



#### References:

- 1. Evaluation Rubric for Video Project [Word doc]. (n.d.). Retrieved from <a href="https://www.niu.edu/facdev/">https://www.niu.edu/facdev/</a> doc/evaluation rubric for videoproject.docx
- Morra, S. (2013). 8 Steps To Great Digital Storytelling. Transform Learning. https://samanthamorra.com/2013/06/05/edudemic-article-on-digitalstorytelling/
- 3. University of Houston Education. (n.d.). Educational uses of Digital Storytelling. <a href="https://digitalstorytelling.coe.uh.edu/index.cfm">https://digitalstorytelling.coe.uh.edu/index.cfm</a>

# Thank you!



danilovicmilena4@gmail.com milka.cerovic@eltam.me